**Chapter 4:**

**Nations**

Described here are the major nations, countries, empires, governments, city-states, and other ruling bodies that govern the peoples of Aethra. It may be helpful to consult the map as you go through them, to get a sense of their territory, topography, general climate, and of course, their location relative to everything else.

Northern Media

**Babel**

**Description.**

**Home to:**

**The Bones**

**Description.**

**Home to:**

**Celíengelí**

**Description.** Deriving from a phrase that means “The Land of Snow”, the nation of Celíengelí covers the northern most “arm” of Northern Media, separated from the rest of it by the Frosted Mountains to its South-East and surrounded everywhere else by freezing waters.

**Capital:** Dokírí

**Home to:** Mostly Snow Elves and Dwarves.

**The Dwarves’ Bulwark**

**Description.** Comprising Northern Media’s southern border and the continent’s primary defense against the Scorched infesting the South, the Dwarves’ Bulwark mountain range is also a kingdom all its own, and a chief exporter of Earth Aether to all of Northern Media. Though the Dwarves that live here mostly govern and police themselves, the Cabal also calls these mountains home, as they patrol and watch over them to ensure as few Scorched as possible slip through.

**Capital:** Gon’n’kl.

**Home to:** Dwarves and the Cabal.

**Erendar**

**Description.**

**Capital:**

**Home to:**

**[ And the crashed one (Babel)!!!!]**

Ahkos

Frigus

Sal’tu

The Bloody Sea